Settlement Project

This assignment is due October 21. This project is all about taking all the issues you are given and figuring out how you would like to set up a town that is able to grow into something else. There are multiple components

Problems:

1. Little to No Water
2. You must set up the town to allow for growth
3. You need to figure out food for the first year
4. You need to get 5,000 people to survive the first winter
5. Settling too late in the year to farm
6. You have mountains on one side, this is where the water is
7. You are in a desert climate
8. 10,000 people will come in a need help surviving next year

Tasks

1. You need to name your settlement
2. Decide who is governing the people and what other jobs you need to fill to make the settlement successful
3. Decide the most important things to your settlemetn
4. You need to design the layout of your settlement taking account that you need and what is important to your people in order to make those accessible and central
5. You need to decide what rules are going to govern your society
6. You are going to also decide punishments for broken rules and who is going to administer punishment for broken rules

You must have at least three pages typed (double-spaced, one inch margins, 12 pt font) explaining the rules of your society, what your town is centered around, and why you made the choices you made.

You also have to make a visual representation of your society this can be a detailed, neat, drawing that points out specific buildings or it can be a 3-d representation!!